



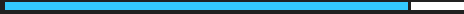
# CARL ERICSSON

## GAME PROGRAMMER

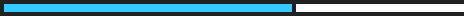
- [calle.ericsson@hotmail.com](mailto:calle.ericsson@hotmail.com)
- +4670-899 68 00
- [cericsson.com](http://cericsson.com)
- Stockholm

### SKILLS

UNREAL ENGINE



C++



UNITY



C#



- PERFORCE
- JIRA
- GIT
- MIRO

### HOBBIES

- GYM
- PLAYING MUSIC
- ENGINEERING
- COOKING

### EDUCATION

- Futuregames, Stockholm – *Game Programmer*  
2021-2023
  - Unreal Engine C++ & Unity C#
  - Data Structures & Algorithms
  - 3D Math for game development
  - Large game projects (8-14 people) using Scrum workflow
  - Source control with Perforce
- Futuregames, Stockholm – *Game Engines*  
2020-2021
  - Unreal Engine
  - Small group projects (4-6 people)
- Åva Gymnasium, Täby – *Information- and media technology*  
2013-2016
  - Graduation project - development of a mobile application

### WORK EXPERIENCE

- Bayer AB, Solna – *Data System Specialist*  
2018-2019
  - Handling of personal data in accordance with GDPR
  - Planning & testing of systems for digital gathering of consent
  - Educated others in these fields